crossfire
Inventory: (113.1)
a gold coin 0.0
a leather armour (worn) 20
a mace (wielded) 16
a horned helmet (worn) 6
a sack 0.1
You see:
cobblestones
Player: Doogy the barbarian
Score: 0 Level: 1
Hp:7/7 Sp:4/4 Gr:1/2
S21 D16 Co18 I 7 W12 P12 Ch 6
Wc: 17 Dam: 12 Ac: 5 Arm: 6
Speed: 1.10 (1.46) Food: 274
Skill: melee weapons
GENERAL
GENERAL
H P
M a n a
G r a c e
F o o d
Patch's house (South wall)
Prison
And all the stores
Newbie Dungeons:
Beginners. (central square)
Jone's House (just north of central square)
Old City (Dark Well, the southernmost well)
Drinking Well (central square)
Gork's Grovel. (port area)
Undead Church (South wall)
Smith's House (South wall)
Goth's tavern cellar (in port area)
Friendly Giant's Tower (west wall)
Newbie Tower. (just south of central square)
Mad Mage's Tower is up now.(south)
Dangerous Bungalow (West port area)
Houser of Porters (by very large house)
Hole (on east edge of mountains, South of where road T'
Alfalfa's House (near west wall, south of shops)
Twisty house (east of her
Inn (in port area)
Inn (central square)
Guardhouse (east wall)
Goth's tavern (in port area)
City Hall (west of central square)
Zoo (sw wall) place to see many monsters
Look Window
Inventory Window
Stat–Bar Window
View Window
Stat Window
Text Window