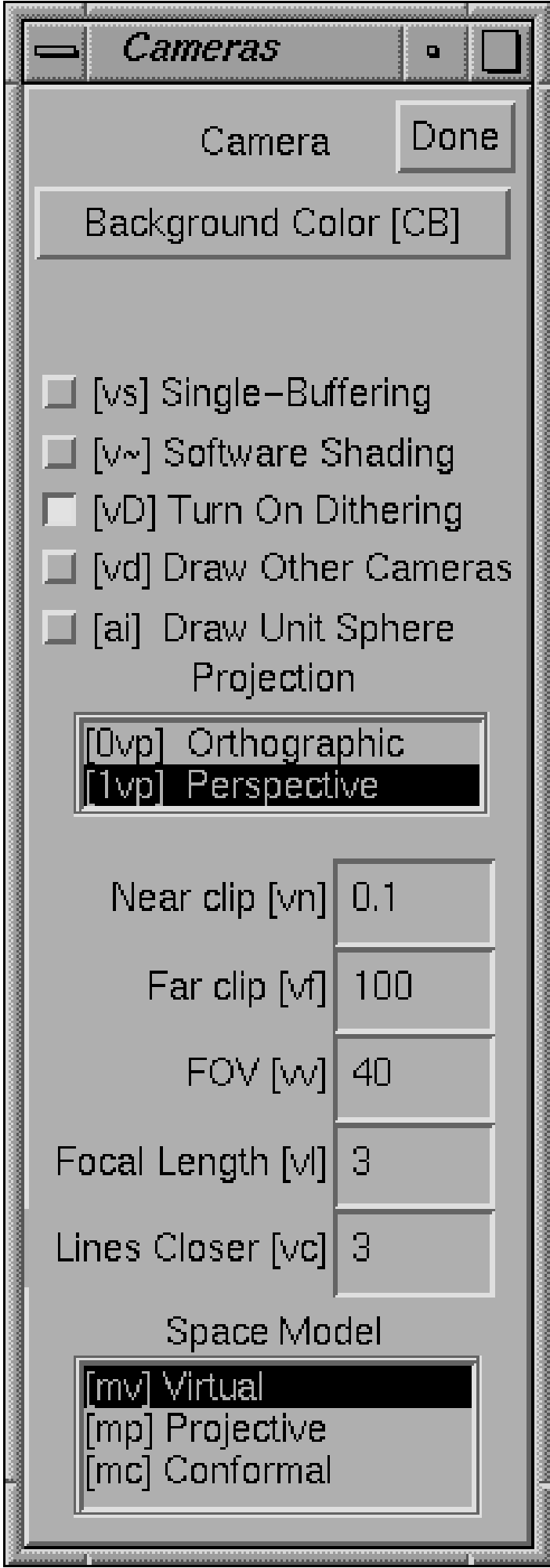
Cameras
Camera
Done
Background Color [CB]
[vs] Single-Buffering
[v~] Software Shading
[vD] Turn On Dithering
[vd] Draw Other Cameras
[ai] Draw Unit Sphere
Projection
[0vp] Orthographic
[1vp] Perspective
Near clip [vn]
0.1
Far clip [vf]
100
FOV [vw]
40
Focal Length [vl]
3
Lines Closer [vc]
3
Space Model
[mv] Virtual
[mp] Projective
[mc] Conformal