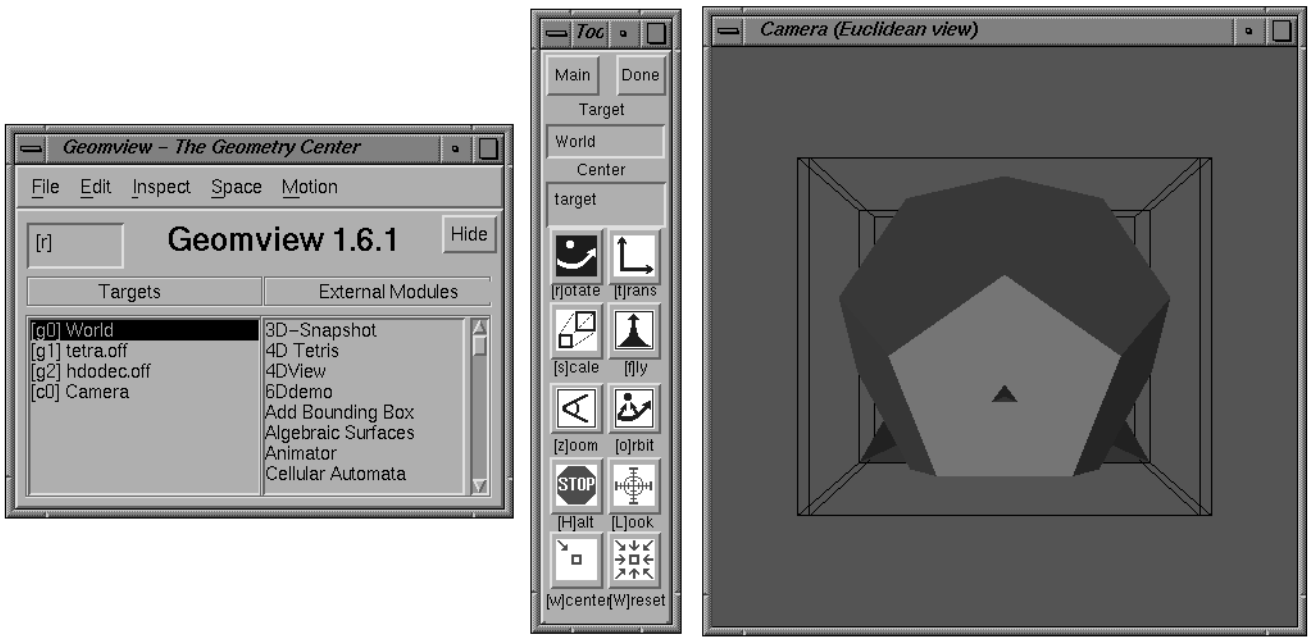
Geomview – The Geometry Center
File Edit Inspect Space Motion
[r]
Geomview 1.6.1
Hide
Targets
External Modules
[g0] World
[g1] tetra.off
[g2] hdodec.off
[c0] Camera
3D–Snapshot
4D Tetris
4DView
6Ddemo
Add Bounding Box
Algebraic Surfaces
Animator
Cellular Automata
Toc
Main
Done
Target
World
Center
target
[r]otate
[t]rans
[s]cale
[f]ly
[z]oom
[o]rbit
STOP
[H]alt
[L]ook
[w]center
[W]reset
Camera (Euclidean view)